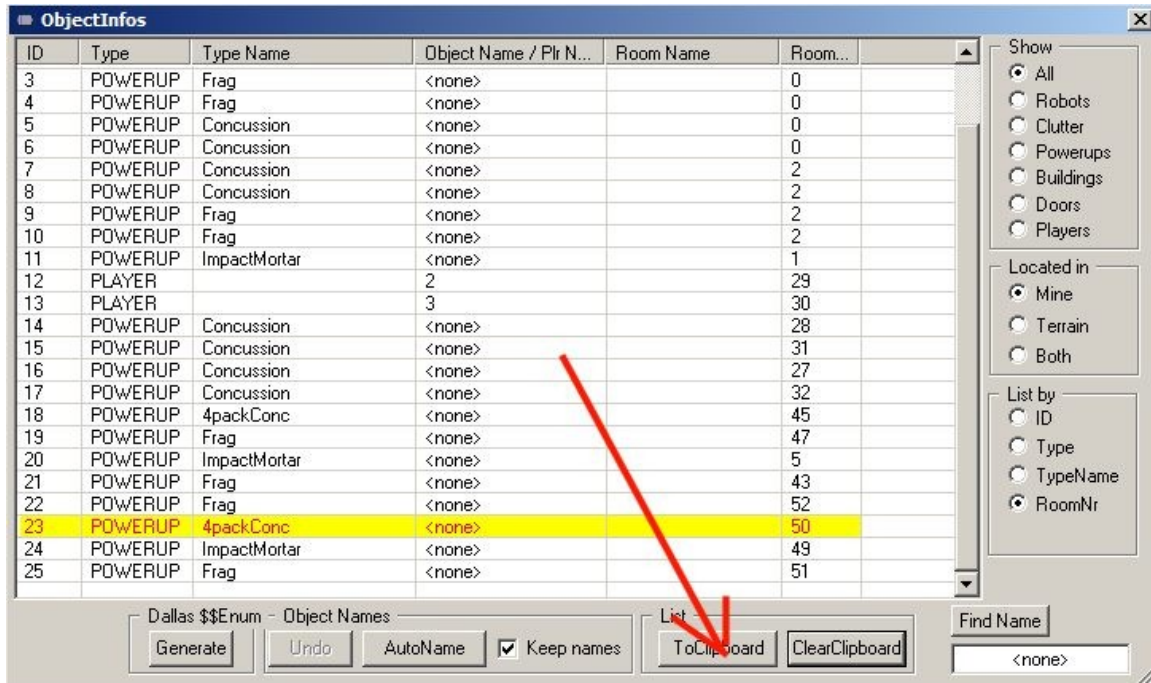


Micro-D3-Edit Tips 1 (v1.0) AT AN

Count Objects:

Sometimes it's interesting to know which objects and how many objects of this type are inside a level. OI-Dialog will help us.



Open your Level and press OI inside the toolbar. Object-Info dialog will open.

Downside on the right you'll find -ToClipboard-.

If you press this button you see nothing, right?.

We will change that now. Create a new txt-file and open it (i.e. with Notepad).

Click right and paste the new clipboard contents into that new txt-file.

At the end of the inserted text we will see something like this here:

```
Smart 1
Frag 8
Concussion 8
ImpactMortar 3
4packConc 2
```

You could use that to paste it into you level description.